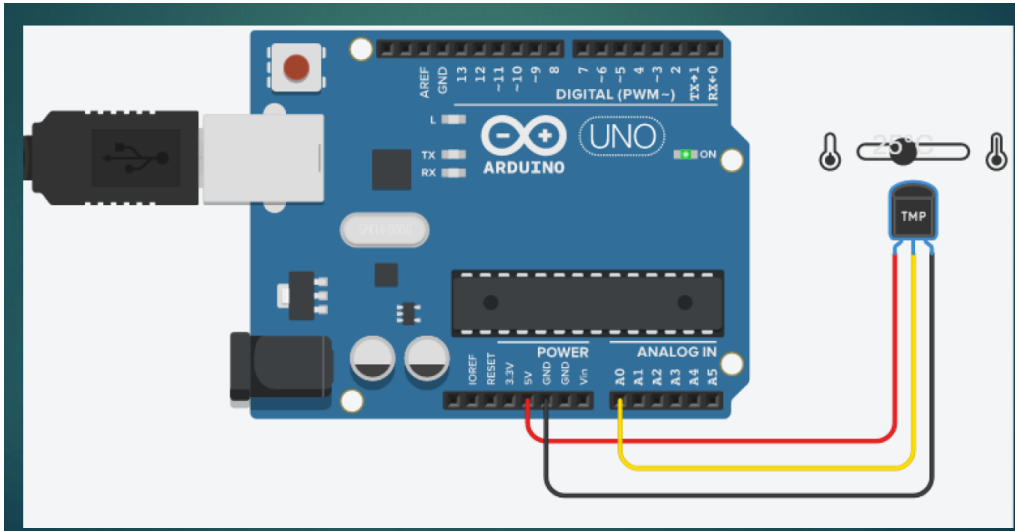

IoT κύκλωμα



Σύνδεση αισθητηρίου θερμοκρασίας



```
int sensorValue = 0;  
int sensorPin = A0;
```

```
void setup()
```

```
{  
  Serial.begin(9600);  
  pinMode(A0, INPUT);  
}
```

```
void loop()
```

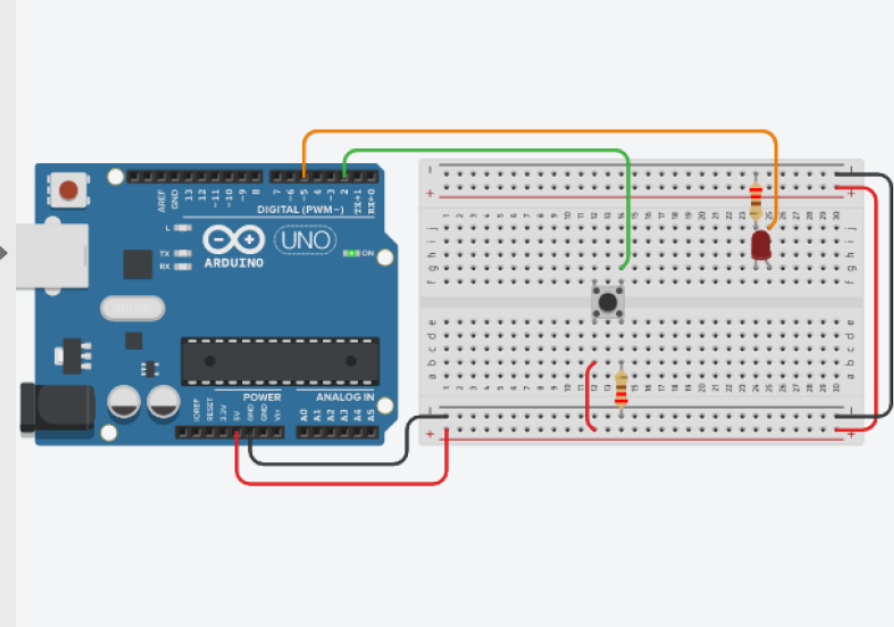
```
{  
  sensorValue = analogRead(A0);  
  Serial.println(sensorValue);  
  delay(100); // waits by about 0.1 sec  
}
```

```
// Convert that reading into voltage  
float voltage = sensorValue * (5.0 / 1024.0);
```

```
// Convert the voltage into the temperature  
in Celsius
```

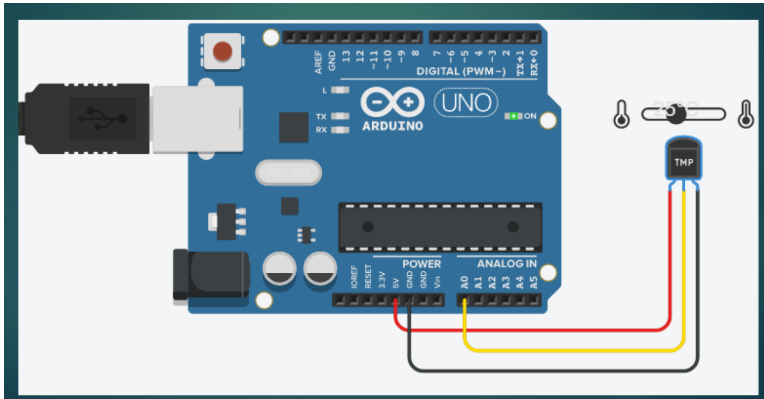
```
float temperatureC = voltage * 100;
```

Σύνδεση Μπουτόν



```
1 int buttonState = 0; // Initialize button state
2
3 void setup()
4 {
5   pinMode(2, INPUT); // Set pin 2 as input
6   pinMode(5, OUTPUT); // Set pin 5 as output
7 }
8
9 void loop()
10 {
11   // read the state of the pushbutton value
12   buttonState = digitalRead(2);
13
14   // check if pushbutton is pressed.
15   if (buttonState == HIGH) // if it is, the buttonState is HIGH
16   {
17     digitalWrite(5, HIGH); // turn LED on
18   }
19   else // if it is not pressed, the buttonState is LOW
20   {
21     digitalWrite(5, LOW); // turn LED off
22   }
23   delay(10); // Delay a little bit to improve simulation performance
24 }
```

Σύνδεση αισθητηρίου θερμοκρασίας με led



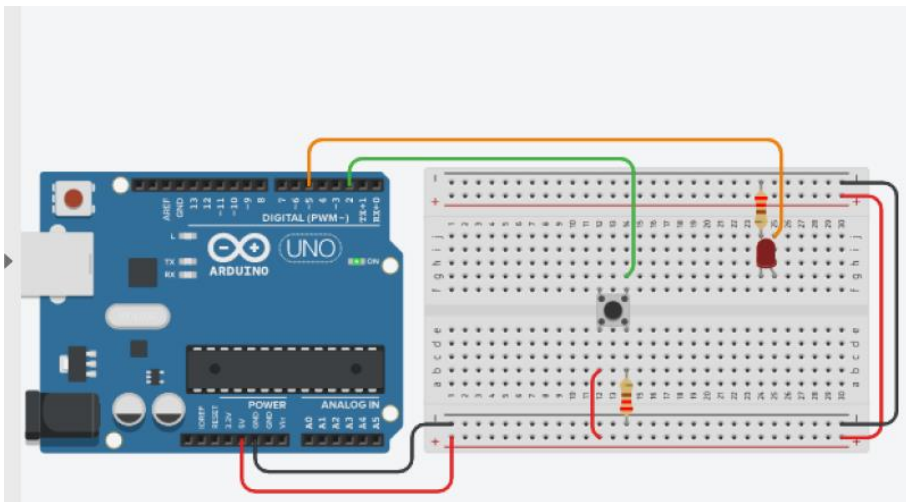
```
int buttonState=0;  
int sensorvalue =0;
```

```
void setup() {  
  Serial.begin (9600);  
  pinMode (2, INPUT);  
  pinMode (5, OUTPUT);  
  pinMode(A0,INPUT);  
}  
void loop() {  
  sensorvalue = analogRead(A0);  
  buttonState = digitalRead(2);  
  float temp_val;  
  temp_val = (sensorvalue * 0.488);
```

```
  if (temp_val > 22.0)  
  {  
    digitalWrite(5,HIGH);  
  }  
  else  
  {  
    digitalWrite(5,LOW);  
  }
```

```
  Serial.print(temp_val);  
  Serial.print(" ");  
  Serial.println(buttonState);  
  delay(500);
```

```
}
```



Σύνδεση αισθητηρίου θερμοκρασίας

- Εγκατάσταση coolterm
- Δημιουργία αρχείου αποθήκευσης δεδομένων
- Ορισμός του αρχείου στο coolterm
- Έναρξη καταγραφής δεδομένων

***Προσοχή!!! Να καταγράφεται και το
timestamp***